

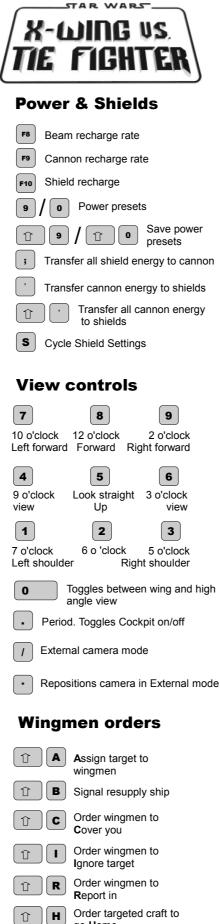
Propulsion & craft



Targeting

Α	Target attacker of target
	Cycle through objects targeting you
R	Target nearest fighter
T /	Next / Prev target
U	Target newest object
U	Target newest object
	Cycle through incoming warheads
0	Nearest "objective" craft
P	Nearest hostile player
	P Cycle through players
,	Cycle target's components
Û	Previous component
F1	Prev/Next friendly object
F3	F4 Prev/Next enemy object
Û	F5 to F7 Store current target as preset
F5	to F7 Select target preset
Z	Toggle Threat Display
Alt	Clear Target Display
Cra	ft scores
GUN 4	400 Hard 4 x Craft Value

GUN Z95 X-W	400 160 300	Hard Medium Easy	4 x Craft Value 2 x Craft Value 1 x Craft Value
Y-W	200	2	
A-W	400	Friendly Fire	e penalties
TF	200	Kill	-4 x Craft Value
TI	300	Shared Kill	-2 x Craft Value
ТВ	300		
TA	500		



Order targeted craft to н go Home Order targeted craft to Û W Wait/Stop Order targeted craft to G Û Go Order targeted craft to Е Evade

Call for reinforcements

Û

Û

S

XvT Cheat sheet 0.91 **Emperor's Hammer** www.emperorshammer.org

Weapons

X	Cycle weapon configuration
W	Cycle through weapon systems
B	Toggle beam weapon on/off
C	Fire countermeasure
n-fl	ight map
M	Toggle In-Flight map

Û	Map with AI taking over craft
H	Show keyboard reference for map (*, /, +, - on Numpad)

Communications

Tab	Toggle chat line (1x Team, 2x Enemy, 3x All)
Esc	Abort chat

HUD Popups

L	Toggle Log popup
F	Toggle Friendly craft list
Û	F Toggle enemy craft list
G	Toggle G oals
K	Toggle Kills or score
D	Damage assessment
C	Fire countermeasure
-	Highlight different pop-ups
I.	Scroll through pop-up content

Meta Game Commands

Alt	Quits the observation deck	
Alt	Pause game	
Alt	Display game version	
Alt	Cycle through D etail settings	
Alt	Cycle through Brightness settings	
Alt	Toggle Interlace on/off	
Q Quits game		